



# Topspeed

RACING

ITEM NO.2019

## PRODUCT FEATURES:

Longer time: 6-10 minutes (equipped with large-capacity battery, it can reach the best state after charged and discharging several times.);

Longer distance: 30-40 meters;

Better performance: reliable frequency selection and strong anti-interference ability.

## CONTENTS:



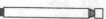
Mini racerx1



Controllerx1



Road-block x 20



Antennax1



Tyrex4



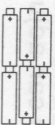
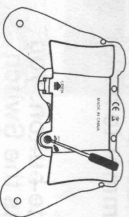
Safeguard circle x1



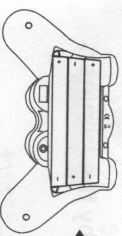
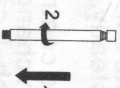
Instruction sheetx1

## PREPARATION:

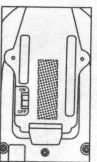
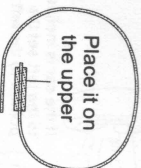
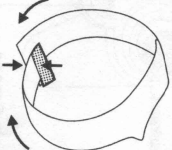
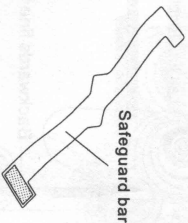
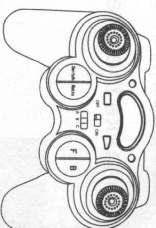
1. Slide the controller's battery compartment cover towards the direction shown and open it. Insert 6X "AA" batteries with the correct polarity, then cover it again.



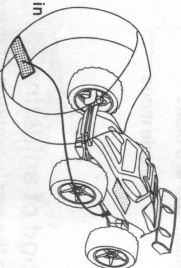
2. Insert and tighten the antenna to the hole on the controller as illustrated.



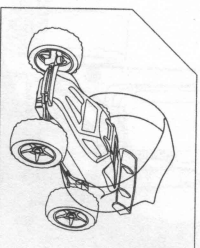
3. Paste the safeguard circle for the car, first let the bar become circular, the pasteur must be on the upper to keep it stuck in the bottom of the car.



Magic pasteur in the bottom of the car



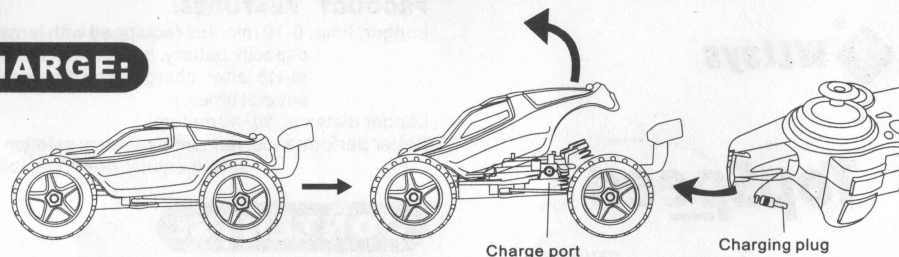
Stick in the bottom



Car with safeguard circle installed

The car with protect ring can rolling-over and keep going when it turned over.

## CHARGE:



### A. Charging the remote controller

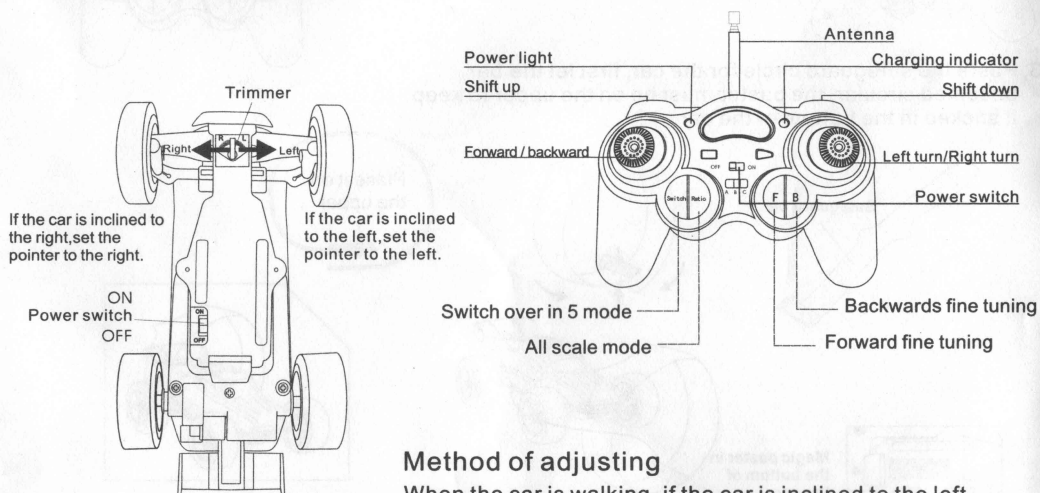
Take out the charging plug from the remote controller, pull the bodywork according to the arrow, and fix the plug into port.

### B. Charging via USB

Insert the USB line to computer, and the light will be bright; Insert the wire into the charge port, and the light turn off. After charging for about 1 hour, the light is bright, which mean the charging is done.

## OPERATION:

1. Turn on the car and remote controller, the light will indicate, then push the speed pole, the car will be ready.
2. If the car unbalance when it switch on, use the trimmer to make it steady.
3. The controller has 5 speed. press the accelerate button. you can change the speed from 0 to 30km/h. And press the Switch knob, it can reach fastest smoothly.
4. To make the direct-line-running well, you can adjust it by the trimmer.

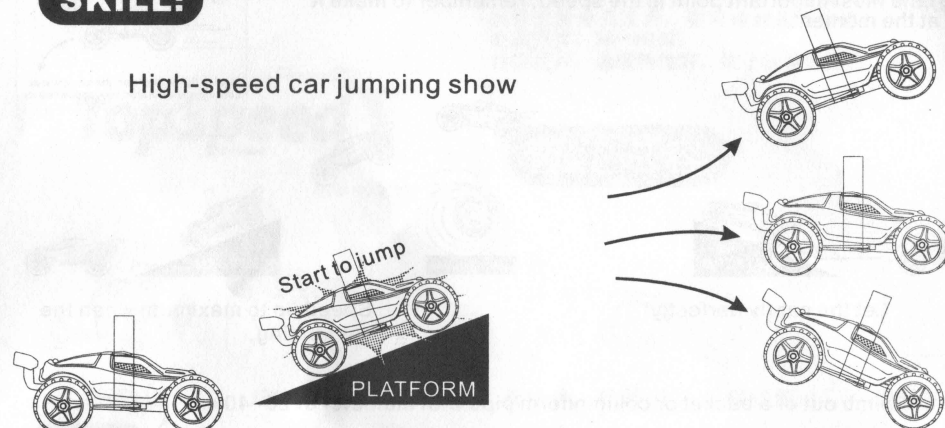


### Method of adjusting

When the car is walking, if the car is inclined to the left, set the pointer to the left; If the car is inclined to the right, set the pointer to the right until the car can walk straight.

## SKILL:

### High-speed car jumping show

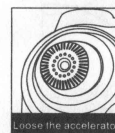


Different jumping style depend on different platform.



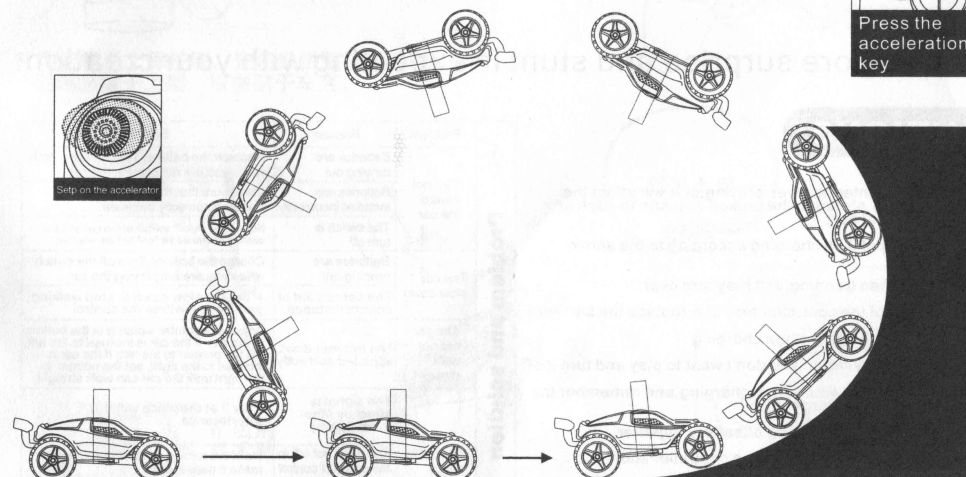
### Key point 1:

adjust accelerator to the fastest pattern and then press the speedup button, the car fly upwards.



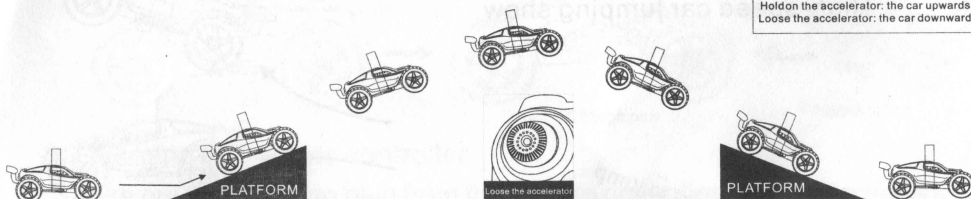
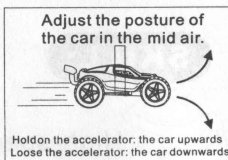
### Key point 2:

Set free the accelerator, the car fly downwards.



You can make some simple platforms for the car jumping to make it play amusing.

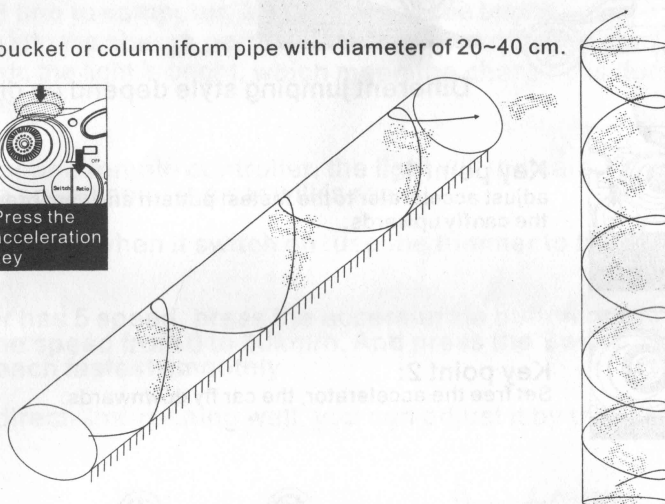
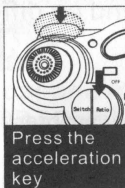
To see the car fly more perfect, you need to master the take off jump and the postur. When take off on a great angle (long distance jumping or high jumping), the most important point is the speed, remember to make it fastest at the moment.



Let the car fly perfectly!

Speed up to maximum when the car landing.

The car climb out of a bucket or columniform pipe with diameter of 20~40 cm.



More surprise and stunt is expecting with your creation.

## CAUTIONS:

- Don't touch the antenna when playing, or it will affect the control distance. pls leave the broken antenna to adult in case the child get hurt.
- if it slow down, put it on charging according to the above instruction.
- slow it down when trunning, or it may turn over
- if the indicator of the controller turn dim, replace the batteries.
- pay attention to the plug when charging
- take out the battery when you don't want to play and turn it off
- please be guided by adult when charging, and remember the battery should be rechargeable
- please don't put different type of battery together
- take care of the polarity in case the controller short out
- remove the packing unser guidance
- keep the instruction for reference
- don't play or put it in a wet place.

Problem and solution	Problem	Reason	Solution
	Can not control the car	Batteries are running out	Replace the battery. Turn off the switch when you are not playing the car.
		Batteries are installed incorrectly.	Make sure that the batteries are installed correctly between.
		The switch is turn off	Note: The "on/off" switch of the car and the controller should be "on" before playing.
	The car slow down	Batteries are running out	Charge the battery. Turn off the switch when you are not playing the car.
		The car run out of control distance	If the car slow down or stop walking, just make it within the control.
	The car cannot walk straight.	The trimmer don't adjusted correctly	Adjust the pointer which is in the bottom of the car. If the car is inclined to the left, set the pointer to the left; if the car is inclined to the right, set the pointer to the right until the car can walk straight.
	The car is out of control.	The signal is affect by other wave nearby	Play it at the place without interference
		The car is not within the scope of control	Hold the remote controller high and make it near the car.
		Batteries are running out	Charge the battery. Turn off the switch when you are not playing the car.
		Telecontrol antenna can not send out signal	Make sure that the antenna is pointing at the car. Don't touch the antenna